

Therefore, the intersection lines of \mathcal{P} and \mathcal{C} are simply $\ell_1(\mathbf{V}, \delta_1)$ and $\ell_2(\mathbf{V}, \delta_2)$. Without loss of generality, assume $\|\delta_1\| = \|\delta_2\| = 1$. Note that if \mathcal{P} is tangent to \mathcal{C} , $\alpha = \theta$, and $\ell_1 = \ell_2$.

Finally, computing $\ell_1 \cap \ell$ and $\ell_2 \cap \ell$ yields the desired result. Determining the intersection point of two coplanar lines is not difficult. If δ_1 and \mathbf{d} have the same or opposite direction (i.e., $\mathbf{d} \times \delta_1 = \mathbf{0}$, or equivalently $\|\mathbf{d} \cdot \delta_1\| = 1$), ℓ_1 and ℓ are parallel to each other and there is no intersection point. Otherwise, there exist r and s such that $\mathbf{D} + r\mathbf{d} = \mathbf{V} + s\delta_1$. Since $\mathbf{g} \times \mathbf{g} = \mathbf{0}$ holds for any nonzero vector \mathbf{g} , computing the cross product with δ_1 , the preceding formula gives

$$r\mathbf{d} \times \delta_1 = (\mathbf{V} - \mathbf{D}) \times \delta_1.$$

Computing the inner product with $\mathbf{d} \times \delta_1$ yields

$$r = \frac{[(\mathbf{V} - \mathbf{D}) \times \delta_1] \cdot (\mathbf{d} \times \delta_1)}{\|\mathbf{d} \times \delta_1\|^2}.$$

Thus, $\ell_1 \cap \ell$ is computed. Replacing δ_1 with δ_2 yields $\ell_2 \cap \ell$.

In practice, the computation for r could be simpler. Let $\pi_i(\mathbf{x})$ be the i th component of vector \mathbf{x} . Then

$$r = \frac{\pi_i((\mathbf{V} - \mathbf{D}) \times \delta_1)}{\pi_i(\mathbf{d} \times \delta_1)},$$

where $\pi_i(\mathbf{d} \times \delta_1)$ is a nonzero component of vector $\mathbf{d} \times \delta_1$.

Remark. Since a cylinder is a cone with its vertex at infinity, the algorithm presented here provides another way of computing the intersection of a line and a cylinder. In this case, \mathcal{P} is the plane that is parallel to the cylinder axis and contains the given line, and $\mathcal{P} \cap \mathcal{C}$ degenerates to a pair of parallel lines. Consequently, the computation is reduced to computing the intersection points of this pair of lines with the given one.

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\diamond Bibliography \diamond

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